

## North Star Classic 2008

### Rules of Play

#### **Divisions:**

The North Star Classic will host teams representing the NAGAAA A, B, C, and D divisions. Divisions will be assigned and seeded based on 2007 NAGAAA ratings. Teams do not need to be NAGAAA members, but any team or player without a NAGAAA rating must calculate a rating for each non-rated player based on 2007 NAGAAA ratings guidelines.

D division teams must be rated no higher than 100 and may have individual players rated 11 or below. C division teams must be rated no higher than 130 and no player may be rated higher than 14. B division teams must be rated no higher than 170 with no player higher than 20. There are no restrictions on player ratings in the A division. Team rating totals are determined by adding up the rating scores of the ten highest rated players on the roster.

In 2007, NAGAAA changed the 'D' division rules to allow only players rated 10 and below. This change takes effect for ratings due in July 2008 and will not be used by the 2008 North Star Classic.

Teams may register in any division, but ratings will be enforced and the top-ten rating will be utilized to ensure that teams play in the appropriate division. Should registrations for a division warrant, the division may be split to allow for a better match between division teams.

A and B teams are advised to delay making travel arrangements until after April 4<sup>th</sup>. By this date, the tournament committee will announce the number of registered teams and work with team managers to ensure a sufficient number of teams will attend to provide a solid, competitive tournament for all divisions.

#### **Rules:**

The North Star Classic will abide by ASA rules, except as modified below. ASA banned bat and home run rules do apply. All rules are subject to change or clarification by the North Star Classic tournament committee. Detailed information will be provided to team managers prior to play.

1. Each batter will start with a 1-1 count (also known as 3-2). No courtesy fouls.
2. Teams may have up to 18 players on the roster and bat no more than 12 players. ASA substitution rules still apply.
3. Teams must start the game with at least 9 players. Game time is forfeit time.
4. Orange safety bags will be used. Batter must use the orange bag at first as outlined by ASA rules. Base-stealing is not allowed.
5. Teams are permitted one courtesy runner per inning (last out).
6. Pool play games may end in tie. The international tie-breaker rules will be used in the event that a double-elimination game ends in a tie.

7. All players, coaches, and managers must register, check in with valid identification, and sign the tournament release forms prior to stepping on the field. No one is allowed on the fields or in dugouts without signing the tournament release forms.
8. No practice is permitted on the tournament fields.

**Protests:**

Protesting Procedures: Protesting is allowed and the protesting team's manager must notify the game umpire prior to the end (before the last pitch) of the game of his/her intention to protest. All protests will be given to the Protest Committee which will consist of two available NSC Committee Members and a NSC Director. A written protest must be submitted along with a \$200.00 (cash) protest fee. After the Protest Committee has met with both team managers they will make a decision before either team is allowed to continue pool or competitive play. In the event the protest is upheld, the fee will be refunded to the protesting team; otherwise the money is forfeited. Protest Committee decisions are final.